

MATH 532: Linear Algebra

Chapter 3: Matrix Algebra

Greg Fasshauer

Department of Applied Mathematics
Illinois Institute of Technology

Spring 2015



Outline

- 1 Introduction
- 2 Applications of Linear Systems
- 3 Matrix Multiplication
- 4 Matrix Inverse
- 5 Elementary Matrices and Equivalence
- 6 LU Factorization



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We will briefly go over some ideas from Chapters 1, 2 and the first half of Chapter 3 of the textbook [Mey00].

After that introduction we will start our real journey with Section 3.7 and the **inverse of a matrix**.



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 - Look at Episode 2 (10:23–13:20) of *The Story of Maths*.
 - Look at [Yua12].



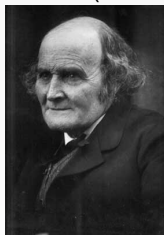
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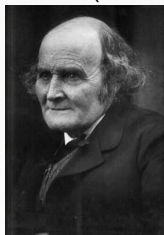


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- Recent developments have focused mostly on **numerical linear algebra**.



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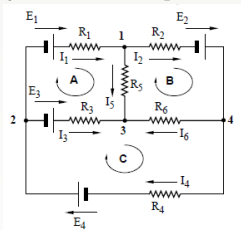
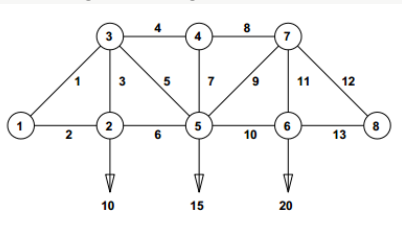
Linear algebra appears in many fields and guises:

- Numerical analysis: discretization of DEs [Mey00, Ch. 1.4]



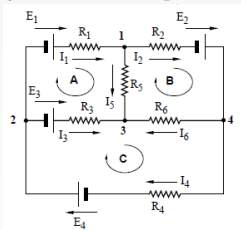
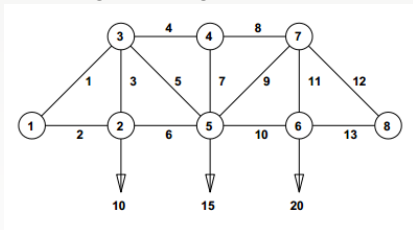
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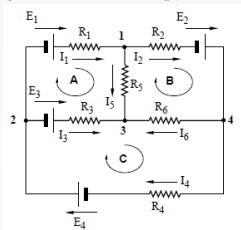
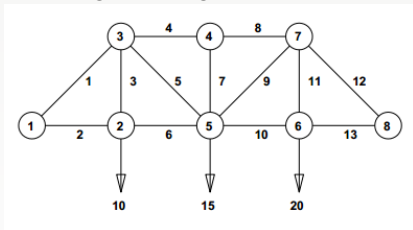
- Data science and statistics: regression

$$\min_{\mathbf{x} \in \mathbb{R}^m} \|\mathbf{A}\mathbf{x} - \mathbf{b}\|_2 \implies \mathbf{x} = (\mathbf{A}^T \mathbf{A})^{-1} \mathbf{A}^T \mathbf{b}$$



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- Machine learning: regularization networks

$$\min_{\mathbf{x} \in \mathbb{R}^n} [L(\mathbf{b}, \mathbf{Ax}) + \mu \|\mathbf{x}\|], \quad \text{e.g.,} \quad \min_{\mathbf{x} \in \mathbb{R}^n} \|\mathbf{Ax} - \mathbf{b}\|_2 + \mu \mathbf{x}^T \mathbf{Ax}$$



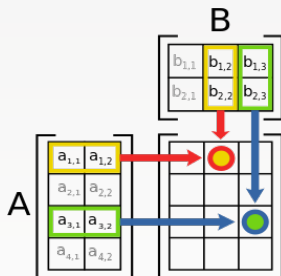
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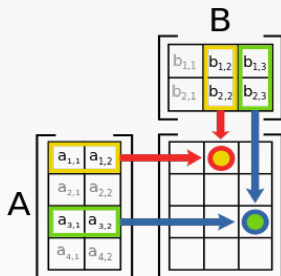
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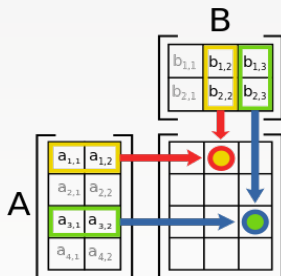


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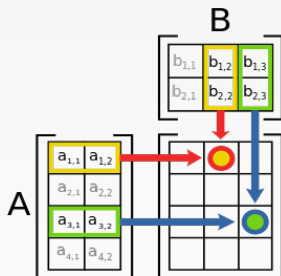
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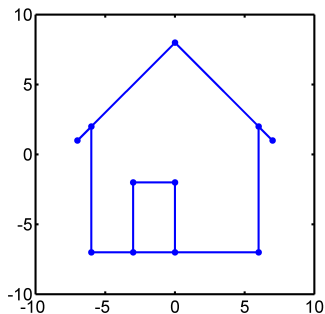
- Because **Cayley** said so.
- Because it **works** for **systems of linear equations** and for **linear transformations**, i.e., scalings, rotations, reflections and shear maps can be expressed as a matrix product.



Matrices as Linear Transformations

We illustrate properties of linear transformations (matrix multiplication by A) with the following “data”:

```
X = house  
dot2dot (X)
```

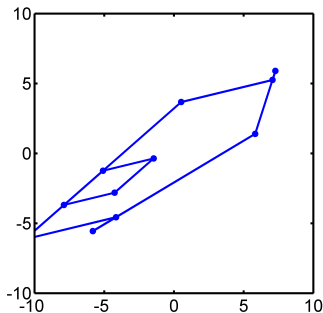


Straight lines are always mapped to straight lines.

```
A = rand(2, 2)
dot2dot (A*X)
```

Sample matrix

$$A = \begin{bmatrix} 0.9357 & 0.7283 \\ 0.8187 & 0.1758 \end{bmatrix}$$



The transformation is orientation-preserving¹ if $\det A > 0$.

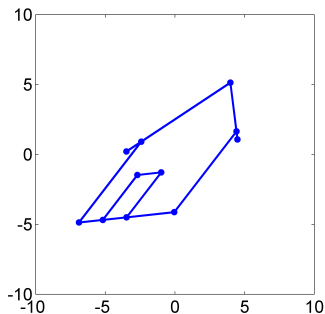
```
A = rand(2, 2)
```

```
det(A)
```

```
dot2dot(A*X)
```

Sample matrix

$$A = \begin{bmatrix} 0.5694 & 0.4963 \\ 0.0614 & 0.6423 \end{bmatrix}$$



¹The door always stays on the left.

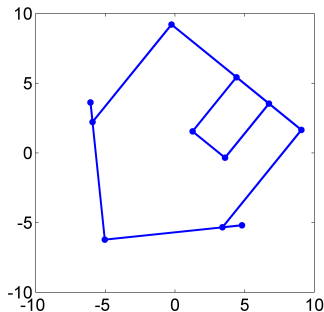


The angles between straight lines are preserved if the matrix is orthogonal².

```
A = orth(rand(2,2)); % creates orthogonal matrix
A = A(:,randperm(2)) % randomly permute columns of A
det(A)
dot2dot(A*X)
```

Sample matrix

$$A = \begin{bmatrix} -0.7767 & -0.6299 \\ 0.6299 & -0.7767 \end{bmatrix}$$



²An orthogonal matrix A has $\det A \pm 1$ and represents either a rotation or a reflection.



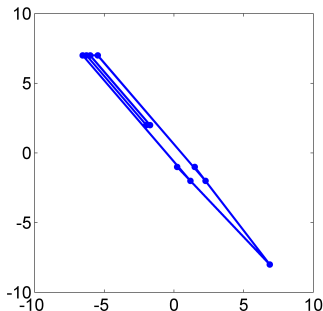
A linear transformation is invertible³ only if $\det A \neq 0$.

```
a22 = randi(3,1,1)-2 % creates random {-1,0,1}
A = triu(rand(2,2)); A(2,2) = a22
det(A)
dot2dot(A*X)
```

Sample matrix

$$A = \begin{bmatrix} 0.0903 & 0.8586 \\ 0 & -1.0000 \end{bmatrix}$$

$$\det A = -0.0903$$



³If the transformation is not invertible, then the 2D image collapses to a line or even a point.



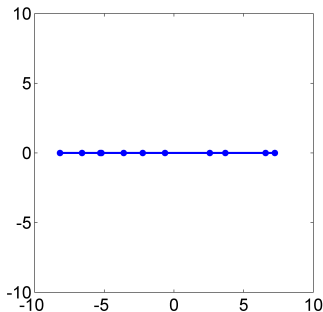
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Sample matrix

$$A = \begin{bmatrix} 0.9884 & 0.3209 \\ 0 & 0 \end{bmatrix}$$

$$\det A = 0$$

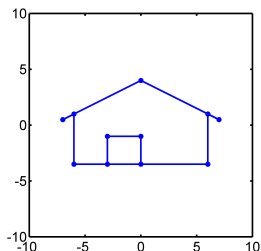


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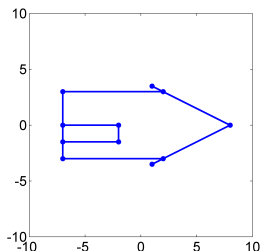
A diagonal matrix stretches the image or reverses its orientation.

$$A = \begin{bmatrix} 1 & 0 \\ 0 & \frac{1}{2} \end{bmatrix}, \quad \det A = \frac{1}{2}$$



A anti-diagonal matrix in addition interchanges coordinates.

$$A = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} & 0 \end{bmatrix}, \quad \det A = -\frac{1}{2}$$



The action of a diagonal matrix provides an interpretation of the effect of eigenvalues. Note that these matrices have orthogonal columns, but their determinant is not ± 1 , so they are **not** orthogonal matrices. These matrices preserve right angles only.



Any rotation matrix can be expressed in terms of trigonometric functions:

The matrix

$$G(\theta) = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$$

represents a counter-clockwise rotation by the angle θ (measured in radians).

Look at `wiggle.m`.

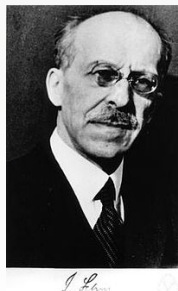
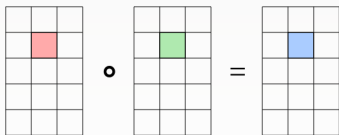


Matrix multiplication: Why we do it the way we do it

- Because the most obvious way, i.e.,

$$[A \circ B]_{ij} = [A]_{ij}[B]_{ij},$$

known as **Hadamard**⁴ (or **Schur**) **product**, **doesn't work** for linear systems and linear transformations.



⁴Jacques Hadamard (1865–1963) and Issai Schur (1875–1941)

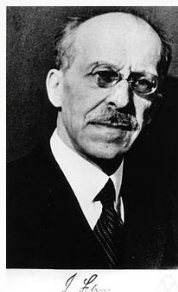
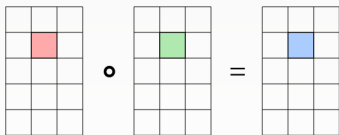


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- It's also **defined only for matrices of the same size**.
- But it **does commute**.

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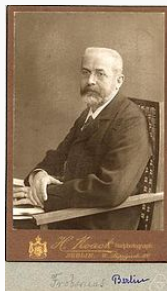


Matrix multiplication: Why we do it the way we do it

- Because the Frobenius⁵ (inner) product,

$$\langle A, B \rangle_F = \sum_{i,j} [A]_{ij} [B]_{ij},$$

doesn't work for linear systems or linear transformations either.



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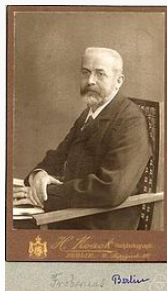


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- It is also requires $\text{size}(A) = \text{size}(B)$.
- It does, however, induce a useful matrix norm (see HW).

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Matrix multiplication: Why we do it the way we do it

- Because the **Kronecker⁶ product**,

$$A \otimes B = \begin{pmatrix} [A]_{11}B & \cdots & [A]_{1n}B \\ \vdots & & \vdots \\ [A]_{m1}B & \cdots & [A]_{mn}B \end{pmatrix},$$

doesn't work for linear systems or linear transformations either.

$$[B] \otimes [A] = \begin{bmatrix} b_{11} [A] & b_{12} [A] & b_{13} [A] \\ b_{21} [A] & b_{22} [A] & b_{23} [A] \\ b_{31} [A] & b_{32} [A] & b_{33} [A] \end{bmatrix}$$



- Works for **matrices of arbitrary size**, i.e., A is $m \times n$, B is $p \times q$.
- Ideal for working with **tensor products** \rightsquigarrow **multilinear algebra**

⁶Leopold Kronecker (1823–1891)



Modern research on matrix multiplication

How to do them **fast!**



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How to do them **fast!** Naive matrix multiplication of two $n \times n$ matrices requires $\mathcal{O}(n^3)$ operations (and must be at least $\mathcal{O}(n^2)$, since each element must be touched at least once)



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- Special algorithms for general matrices:
 - Strassen's algorithm [Str69] $\mathcal{O}(n^{2.807})$,
 - Coppersmith–Winograd algorithm [CW90] $\mathcal{O}(n^{2.375})$,
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- Exploiting structure (banded, block, hierarchical) — often implied by application
- Using factorizations, into products of structured matrices
- Exploiting sparsity
- Exploiting new hardware



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Definition (Matrix inverse)

For any $n \times n$ matrix A , the $n \times n$ matrix B that satisfies

$$AB = I \quad \text{and} \quad BA = I$$

is called the *inverse* of A .

We use the notation $B = A^{-1}$ to denote the inverse of A .



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- 2 Sometimes one can find the notion of a **left-** and **right-inverse**. However, **we consider only inverses of square matrices**, so these notions don't apply (see also [Mey00, Ex. 3.7.2]).

How to compute A^{-1}



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Example

Compute the inverse of

$$A = \begin{pmatrix} 2 & 2 & 6 \\ 2 & 1 & 7 \\ 2 & -6 & -7 \end{pmatrix}.$$



Solution

$$\left(\begin{array}{ccc|ccc} 2 & 2 & 6 & 1 & 0 & 0 \\ 2 & 1 & 7 & 0 & 1 & 0 \\ 2 & -6 & -7 & 0 & 0 & 1 \end{array} \right)$$



Solution

$$\left(\begin{array}{ccc|ccc} 2 & 2 & 6 & 1 & 0 & 0 \\ 2 & 1 & 7 & 0 & 1 & 0 \\ 2 & -6 & -7 & 0 & 0 & 1 \end{array} \right) \longrightarrow \left(\begin{array}{ccc|ccc} 2 & 2 & 6 & 1 & 0 & 0 \\ 0 & -1 & 1 & -1 & 1 & 0 \\ 0 & -8 & -13 & -1 & 0 & 1 \end{array} \right)$$



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Up to here this is **Gaussian elimination**



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Up to here this is **Gaussian elimination**

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
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Gauss–Jordan elimination is **not** good for solving linear systems, but  useful for some theoretical purposes.

How to check if A is invertible

Theorem

For any $n \times n$ matrix A , the following statements are equivalent:

- 1 A^{-1} exists
- 2 $\text{rank}(A) = n$
- 3 Gauss–Jordan elimination reduces A to I
- 4 $A\mathbf{x} = \mathbf{0}$ has only the trivial solution $\mathbf{x} = \mathbf{0}$
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Proof.

Items (1)–(4) are proved in [Mey00]. Items (5)–(7) are discussed later (but should probably be familiar concepts). □

Inverse of a matrix product

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If A and B are invertible, then AB is also invertible and

$$(AB)^{-1} = B^{-1}A^{-1}.$$



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Since the inverse is unique we are done. □



Inverse of a matrix sum

A simple example shows that — just because A and B are invertible — the **inverse of $A + B$ need not exist!**

Example

Let

$$A = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \quad \text{and} \quad B = \begin{pmatrix} -1 & 0 \\ 0 & -1 \end{pmatrix}$$

Then $A + B$ is the zero matrix, which is obviously not invertible.



Inverse of a matrix sum (cont.)

Moreover, the inverse is not a linear function.



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Let $a = 2$ and $b = 3$.



Inverse of a matrix sum (cont.)

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Let $a = 2$ and $b = 3$. Then

- $a + b = 5$, and so $(a + b)^{-1} = \frac{1}{5}$;



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And now we see/know that

$$(a + b)^{-1} \neq a^{-1} + b^{-1} \quad \text{since} \quad \frac{1}{5} \neq \frac{1}{2} + \frac{1}{3}.$$



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So, how do we compute the inverse of $A + B$?



It can be done if one assumes that A and B are such that the inverse exists. The following theorem was proved only in 1981 [HS81].



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Theorem (Henderson–Searle)

Suppose the $n \times n$ matrix A is invertible, and let C be $n \times p$, B be $p \times q$ and D be $q \times n$. Also assume that $(A + CBD)^{-1}$ exists. Then

$$① \quad (A + CBD)^{-1} = A^{-1} - (I_n + A^{-1}CBD)^{-1} A^{-1}CBDA^{-1},$$

$$② \quad (A + CBD)^{-1} = A^{-1} - A^{-1} (I_n + CBDA^{-1})^{-1} CBDA^{-1},$$

$$③ \quad (A + CBD)^{-1} = A^{-1} - A^{-1}C (I_p + BDA^{-1}C)^{-1} BDA^{-1},$$

$$④ \quad (A + CBD)^{-1} = A^{-1} - A^{-1}CB (I_q + DA^{-1}CB)^{-1} DA^{-1},$$

$$⑤ \quad (A + CBD)^{-1} = A^{-1} - A^{-1}CBD (I_n + A^{-1}CBD)^{-1} A^{-1},$$

$$⑥ \quad (A + CBD)^{-1} = A^{-1} - A^{-1}CBDA^{-1} (I_n + CBDA^{-1})^{-1}.$$

Before we prove (part of) this theorem, let's see what this says about $(A + B)^{-1}$.

Corollary

In the theorem, let all matrices be $n \times n$ and let $C = D = I$. Then

$$\textcircled{1} \quad (A + B)^{-1} = A^{-1} - (I + A^{-1}B)^{-1} A^{-1}BA^{-1},$$

$$\textcircled{2} \quad (A + B)^{-1} = A^{-1} - A^{-1} (I + BA^{-1})^{-1} BA^{-1},$$

$$\textcircled{3} \quad (A + B)^{-1} = A^{-1} - A^{-1}B (I + A^{-1}B)^{-1} A^{-1},$$

$$\textcircled{4} \quad (A + B)^{-1} = A^{-1} - A^{-1}BA^{-1} (I + BA^{-1})^{-1}.$$

Note that only four formulas are left.



To prove this theorem one needs

Lemma

Suppose A is an $n \times n$ matrix such that $I + A$ is invertible. Then

$$(I + A)^{-1} = I - A(I + A)^{-1} \quad (1a)$$

$$= I - (I + A)^{-1} A. \quad (1b)$$

In particular,

$$A(I + A)^{-1} = (I + A)^{-1} A. \quad (2)$$



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$$I = (I + A) - A.$$

Now multiply by $(I + A)^{-1}$ from either the right (to get (1a)), or from the left (to get (1b)). □

Proof of the theorem.

We prove only the first identity.

We note that $I_n + A^{-1}CBD = A^{-1}(A + CBD)$, where both factors are invertible by assumption. Therefore $(I_n + A^{-1}CBD)^{-1}$ exists.

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$$(A + CBD)^{-1} = \left(A \left(I_n + A^{-1}CBD \right) \right)^{-1} \quad \text{from above}$$



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Note that the other identities are not proven analogously. They require extra work. □

Sherman–Morrison formula

The following formula is older (from 1949–50), but can also be derived as a corollary from the Henderson–Searle theorem.

Corollary

Suppose that the $n \times n$ matrix A is invertible, and also suppose that $\alpha \in \mathbb{R}$ and the column n -vectors \mathbf{c} and \mathbf{d} are such that $1 + \alpha \mathbf{d}^T A^{-1} \mathbf{c} \neq 0$. Then $A + \alpha \mathbf{c} \mathbf{d}^T$ is invertible and

$$\left(A + \alpha \mathbf{c} \mathbf{d}^T\right)^{-1} = A^{-1} - \frac{\alpha A^{-1} \mathbf{c} \mathbf{d}^T A^{-1}}{1 + \alpha \mathbf{d}^T A^{-1} \mathbf{c}}.$$

Note that $\alpha \mathbf{c} \mathbf{d}^T$ is a rank-1 update of A .



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Remark

The *Sherman–Morrison–Woodbury formula* follows analogously and is stated in [Mey00].

Proof.

We use the fourth identity of the Henderson–Searle theorem with $B = \alpha$, $C = \mathbf{c}$ and $D = \mathbf{d}^T$ (so that $p = q = 1$).

Then

$$(A + CBD)^{-1} = A^{-1} - A^{-1}CB \left(I_q + DA^{-1}CB \right)^{-1} DA^{-1}$$

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since $\mathbf{d}^T A^{-1} \mathbf{c}$ is a **scalar**. □



If $\mathbf{A} = \mathbf{I}$, $\alpha = -1$ and \mathbf{c}, \mathbf{d} such that $\mathbf{d}^T \mathbf{c} \neq 1$ in the Sherman–Morrison formula, then we get

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We will use such elementary matrices in the next section.



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Assume we have worked hard to calculate A^{-1} , and now we **change one entry, $[A]_{ij}$, of A** . What is the new inverse?

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Note that there's **no need to recompute the entire inverse** (an $\mathcal{O}(n^3)$ effort). **All we need** to compute is **one outer product**, two scalar multiplications and a division (which is $\mathcal{O}(n^2)$).



Outline

- 1 Introduction
- 2 Applications of Linear Systems
- 3 Matrix Multiplication
- 4 Matrix Inverse
- 5 Elementary Matrices and Equivalence**
- 6 LU Factorization



Elementary Matrices and Equivalence

Our goals for the next two sections are to

- obtain a **matrix factorization** of a nonsingular $n \times n$ matrix A into elementary matrices,
- obtain a representation of **Gaussian elimination** as a matrix factorization.



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Remark

Right-multiplication will result in similar column operations.



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Example (cont.)

Recall that elementary matrices are of the form $I - \mathbf{cd}^T$.

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Example

Gaussian elimination with elementary matrices

Earlier we had

$$\begin{pmatrix} 2 & 2 & 6 \\ 2 & 1 & 7 \\ 2 & -6 & -7 \end{pmatrix} \xrightarrow{\begin{matrix} -R_1+R_2 \\ -R_1+R_3 \end{matrix}} \begin{pmatrix} 2 & 2 & 6 \\ 0 & -1 & 1 \\ 0 & -8 & -13 \end{pmatrix} \xrightarrow{-8R_2+R_3} \begin{pmatrix} 2 & 2 & 6 \\ 0 & -1 & 1 \\ 0 & 0 & -21 \end{pmatrix}$$

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So

$$\begin{aligned} \begin{pmatrix} 2 & 2 & 6 \\ 0 & -1 & 1 \\ 0 & 0 & -21 \end{pmatrix} &= \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -8 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -1 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 2 & 2 & 6 \\ 2 & 1 & 7 \\ 2 & -6 & -7 \end{pmatrix} \\ &= \begin{pmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 7 & -8 & 1 \end{pmatrix} \begin{pmatrix} 2 & 2 & 6 \\ 2 & 1 & 7 \\ 2 & -6 & -7 \end{pmatrix} \end{aligned}$$

Note that this is of the form $U = LA$.

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“ \impliedby ”: Assume $A = E_1 E_2 \cdots E_k$. Then A is nonsingular since **elementary matrices are nonsingular**, and so is their product. □



Equivalent matrices

Definition

Two matrices A and B are called **equivalent**, i.e., $A \sim B$, if

$$PAQ = B$$

for some **nonsingular** matrices P and Q .

Moreover, A and B are **row equivalent**, i.e., $A \overset{\text{row}}{\sim} B$, if $PA = B$, and A and B are **column equivalent**, i.e., $A \overset{\text{col}}{\sim} B$, if $AQ = B$



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Remark

Note that P performs row operations, and Q performs column operations on A .



The following theorem ensures that **row operations preserve column relations** (an analogous theorem holds for column operations).

Theorem

If $A \stackrel{\text{row}}{\sim} B$, then

$$[B]_{*k} = \sum_{j=1}^n \alpha_j [B]_{*j} \iff [A]_{*k} = \sum_{j=1}^n \alpha_j [A]_{*j}.$$



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Before we prove the theorem, we state

Corollary

Since $A \stackrel{\text{row}}{\sim} E_A^a$, the **nonbasic columns of A are the same linear combinations of the basic columns of A as those of E_A** .

^aHere E_A is the unique row-reduced echelon form of A (produced via Gauss–Jordan elimination). This equivalence is proved in [Mey00] with a rather long and technical proof.

Example (for the corollary)

$$A = \begin{pmatrix} 1 & 2 & 2 & 3 & 1 \\ 2 & 4 & 4 & 6 & 2 \\ 3 & 6 & 6 & 9 & 6 \\ 1 & 2 & 4 & 5 & 3 \end{pmatrix} \xrightarrow{\text{G-J}} E_A = \begin{pmatrix} 1 & 2 & 0 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix}$$



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Since columns 1, 3 and 5 of E_A are basic columns, the same holds for A and

$$\begin{aligned} [E_A]_{*2} &= 2[E_A]_{*1} && \iff && [A]_{*2} = 2[A]_{*1} \\ [E_A]_{*4} &= [E_A]_{*1} + [E_A]_{*3} && \iff && [A]_{*4} = [A]_{*1} + [A]_{*3} \end{aligned}$$



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To prove the reverse implication we multiply the identity $[B]_{*k} = \dots$ by P^{-1} . □



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Theorem

If A is an $n \times n$ matrix with $\text{rank}(A) = r$, then

$$A \sim N_r = \begin{pmatrix} I_r & 0 \\ 0 & 0 \end{pmatrix}.$$

N_r is called the *rank-normal form* of A .



Proof.

We already know $A \overset{\text{row}}{\sim} E_A$, so that $PA = E_A$ with P nonsingular.

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Now, if $\text{rank}(A) = r$, then E_A has r basic (unit) columns, and we can reorder the columns of E_A via an appropriate nonsingular Q_1 , so that

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Finally, define $Q_2 = \begin{pmatrix} I_r & -J \\ 0 & I \end{pmatrix}$ so that

$$PAQ_1Q_2 = E_AQ_1Q_2 = \begin{pmatrix} I_r & J \\ 0 & 0 \end{pmatrix} \begin{pmatrix} I_r & -J \\ 0 & I \end{pmatrix} = \begin{pmatrix} I_r & 0 \\ 0 & 0 \end{pmatrix}$$

and $PA \underbrace{Q_1Q_2}_{=Q} = N_r$, i.e., $A \sim N_r$. □

Block matrix version

Corollary

If $\text{rank}(A) = r$ and $\text{rank}(B) = s$, then $\text{rank} \begin{pmatrix} A & 0 \\ 0 & B \end{pmatrix} = r + s$.



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Proof.

Just note that $A \sim N_r$ and $B \sim N_s$ so that

$$\begin{pmatrix} A & 0 \\ 0 & B \end{pmatrix} \sim \begin{pmatrix} N_r & 0 \\ 0 & N_s \end{pmatrix},$$

where $P = \begin{pmatrix} P_r & 0 \\ 0 & P_s \end{pmatrix}$ and $Q = \begin{pmatrix} Q_r & 0 \\ 0 & Q_s \end{pmatrix}$.



Theorem

Let A and B be $n \times n$ matrices. Then

$$\textcircled{1} \quad A \sim B \iff \text{rank}(A) = \text{rank}(B),$$

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“ \impliedby ”: Assume $E_A = E_B$.



Proof of (2).

“ \implies ”: Assume $A \stackrel{\text{row}}{\sim} B$. We know

$$A \stackrel{\text{row}}{\sim} E_A \quad \text{so that} \quad B \stackrel{\text{row}}{\sim} A \stackrel{\text{row}}{\sim} E_A.$$

However, we also have $B \stackrel{\text{row}}{\sim} E_B$ and **uniqueness of the row echelon form** gives us $E_A = E_B$.

“ \impliedby ”: Assume $E_A = E_B$. Then

$$A \stackrel{\text{row}}{\sim} E_A = E_B \stackrel{\text{row}}{\sim} B.$$



Proof of (3).

This follows from (2) using the transpose since

$$\begin{aligned} A \overset{\text{col}}{\sim} B &\iff AQ = B \iff (AQ)^T = B^T \\ &\iff Q^T A^T = B^T \iff A^T \overset{\text{row}}{\sim} B^T. \end{aligned}$$



Theorem (Row-rank = column rank = rank)

For any $m \times n$ matrix A we have $\text{rank}(A) = \text{rank}(A^T)$.



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Let $\text{rank}(A) = r$ and P, Q nonsingular such that

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Finally,

$$\text{rank}(A^T) = \text{rank}(N_r^T) = \begin{pmatrix} I_r & 0_{r \times m-r} \\ 0_{n-r \times r} & 0_{n-r \times m-r} \end{pmatrix} = r.$$



Outline

- 1 Introduction
- 2 Applications of Linear Systems
- 3 Matrix Multiplication
- 4 Matrix Inverse
- 5 Elementary Matrices and Equivalence
- 6 LU Factorization**



LU Factorization/Decomposition

Recall our earlier example with the matrix

$$A = \begin{pmatrix} 2 & 2 & 6 \\ 2 & 1 & 7 \\ 2 & -6 & -7 \end{pmatrix}$$



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Gaussian elimination (with the **multipliers** as below) leads to

$$\underbrace{\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -8 & 1 \end{pmatrix}}_{E_3} \underbrace{\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -1 & 0 & 1 \end{pmatrix}}_{=E_2} \underbrace{\begin{pmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}}_{=E_1} A = \begin{pmatrix} 2 & 2 & 6 \\ 0 & -1 & 1 \\ 0 & 0 & -21 \end{pmatrix}$$



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We would, however, like a factorization of the form $A = LU$.



What we need is the inverse of the **lower triangular** matrix

$$\begin{pmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 7 & -8 & 1 \end{pmatrix}, \text{ i.e.,}$$

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Note that the **entries below the diagonal in L** correspond to the **negatives of the multipliers in E_1, E_2, E_3** .

If we remember that the **inverse of a (lower) triangular matrix is (lower) triangular** then we can be **optimistic about this approach working in general**.



General Discussion

Consider the $n \times n$ lower-triangular elementary matrix

$$T_k = I - \mathbf{c}_k \mathbf{e}_k^T,$$

where

$$\mathbf{c}_k = \begin{pmatrix} 0 \\ \vdots \\ 0 \\ \mu_{k+1} \\ \vdots \\ \mu_n \end{pmatrix}, \text{ i.e., } \mathbf{c}_k \mathbf{e}_k^T =$$



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Thus,

$$T_k^{-1} = I + \mathbf{c}_k \mathbf{e}_k^T$$

and we see that we **always get the negatives of the multipliers μ_{k+1}, \dots, μ_n** below the diagonal in the k^{th} column of T_k .



We now consider what happens during the k^{th} step of Gaussian elimination, i.e., we start with

$$A_{k-1} = \begin{pmatrix} \star & \star & \cdots & \alpha_1 & \star & \cdots & \star \\ 0 & \star & & \alpha_2 & & & \\ \vdots & \ddots & \ddots & \vdots & \vdots & & \vdots \\ 0 & \cdots & 0 & \alpha_k & \star & \cdots & \star \\ 0 & \cdots & 0 & \alpha_{k+1} & \star & \cdots & \star \\ \vdots & \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & \cdots & 0 & \alpha_n & \star & \cdots & \star \end{pmatrix}$$

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If we assume that everything is nice enough so that no row interchanges are required, then we end up with

$$T_1 A$$



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If we assume that everything is nice enough so that no row interchanges are required, then we end up with

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From above we remember that

$$T_k^{-1} = I + \mathbf{c}_k \mathbf{e}_k^T$$



Therefore, using $T_k^{-1} = I + \mathbf{c}_k \mathbf{e}_k^T$, we have

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and since in general $\mathbf{e}_j^T \mathbf{c}_k = 0$ whenever $j \leq k$ this yields



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where

$$\mathbf{c}_k \mathbf{e}_k^T = \begin{pmatrix} 0 & \cdots & 0 & \mathbf{c}_k & 0 & \cdots & 0 \end{pmatrix}_{n \times n} = \begin{pmatrix} & & & 0 & & & \\ & & & \vdots & & & \\ 0 & \cdots & 0 & 0 & 0 & \cdots & 0 \\ & & & \alpha_{k+1}/\alpha_k & & & \\ & & & \vdots & & & \\ & & & \alpha_n/\alpha_k & & & \end{pmatrix}$$



Finally,

$$\begin{aligned} T_1^{-1}T_2^{-1} \cdots T_{n-1}^{-1} &= I + \mathbf{c}_1\mathbf{e}_1^T + \mathbf{c}_2\mathbf{e}_2^T + \cdots + \mathbf{c}_{n-1}\mathbf{e}_{n-1}^T \\ &= \begin{pmatrix} 1 & & & & \\ \ell_{2,1} & \ddots & & & 0 \\ & \ell_{3,2} & 1 & & \\ \vdots & \vdots & \ddots & \ddots & \\ \ell_{n,1} & \ell_{n,2} & \cdots & \ell_{n,n-1} & 1 \end{pmatrix} = L \end{aligned}$$

with

$$\ell_{i,k} = \alpha_i/\alpha_k, \quad i = k + 1, \dots, n,$$

due to the form of $\mathbf{c}_k\mathbf{e}_k^T$.



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- 2 By not keeping track of the (known) 1s on the diagonal of L we can store — on a computer — the entries of both L and U in the space previously allocated for A . Thus, *no additional memory is required.*



How to solve linear systems using the LU factorization

Consider the linear system

$$A\mathbf{x} = \mathbf{b}.$$

To solve it we first compute the factorization $A = LU$, so that

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The linear system can then be thought of as

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and we compute the LU factorization of A only once, and then obtain each column of X by the forward-back substitution procedure above from the corresponding column in B.



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This forward-back substitution procedure is embarrassingly parallel.



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The multiple right-hand side approach is also the *practical and efficient way to compute A^{-1}* — should we really have the need for this matrix.

Namely, we solve

$$A\mathbf{x}_j = \mathbf{e}_j, \quad j = 1, \dots, n.$$

Since \mathbf{e}_j is the j^{th} column of I this implies that \mathbf{x}_j is the j^{th} column of A^{-1} , i.e.,

$$\mathbf{x}_j = (A^{-1})_{:j} \iff X = A^{-1}.$$



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How do we overcome this problem?



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So far we have assumed that Gaussian elimination does not require any row interchanges. This assumption is, of course, in general not realistic.

Even for a nonsingular matrix A , LU factorization will fail due to a division by zero error if we encounter a zero pivot during Gaussian elimination. This is not something that can immediately be predicted by looking at A .

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How do we do this in our matrix formulation?

We multiply (from the left) by an appropriate permutation matrix.



Partial Pivoting

Since the choice of pivot is not unique we declare that we **always pick that row that produces the largest pivot.**



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Example

Consider

$$A = \begin{pmatrix} 2 & 4 & 6 & -2 \\ 1 & 2 & 1 & 2 \\ 0 & 2 & 4 & 2 \\ -2 & 1 & 0 & 10 \end{pmatrix}$$

and use a **permutation counter.**



Permutation counter in rightmost column, multipliers in blue.

$$\left(\begin{array}{cccc|c} 2 & 4 & 6 & -2 & 1 \\ 1 & 2 & 1 & 2 & 2 \\ 0 & 2 & 4 & 2 & 3 \\ -2 & 1 & 0 & 10 & 4 \end{array} \right)$$



Permutation counter in rightmost column, **multipliers in blue**.

$$\left(\begin{array}{cccc|c} 2 & 4 & 6 & -2 & 1 \\ 1 & 2 & 1 & 2 & 2 \\ 0 & 2 & 4 & 2 & 3 \\ -2 & 1 & 0 & 10 & 4 \end{array} \right) \longrightarrow \left(\begin{array}{cccc|c} 2 & 4 & 6 & -2 & 1 \\ \frac{1}{2} & 0 & -2 & 3 & 2 \\ 0 & 2 & 4 & 2 & 3 \\ -1 & 5 & 6 & 8 & 4 \end{array} \right)$$



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Therefore, we end up with the **pivoted LU factorization**

$$PA = LU,$$

where

$$L = \begin{pmatrix} 1 & 0 & 0 & 0 \\ -1 & 1 & 0 & 0 \\ \frac{1}{2} & 0 & 1 & 0 \\ 0 & \frac{2}{5} & -\frac{4}{5} & 1 \end{pmatrix}, \quad U = \begin{pmatrix} 2 & 4 & 6 & -2 \\ 0 & 5 & 6 & 8 \\ 0 & 0 & -2 & 3 \\ 0 & 0 & 0 & \frac{6}{5} \end{pmatrix}, \quad P = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$



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Remark

The messy details of the general derivation can be found in the book.



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Therefore, we can **use exactly the same two-step procedure as before**, but we **must permute the right-hand side first**.



Example

Solve $A\mathbf{x} = \mathbf{b}$, where

$$A = \begin{pmatrix} 2 & 4 & 6 & -2 \\ 1 & 2 & 1 & 2 \\ 0 & 2 & 4 & 2 \\ -2 & 1 & 0 & 10 \end{pmatrix}, \quad \mathbf{b} = \begin{pmatrix} 0 \\ 1 \\ 2 \\ 10 \end{pmatrix}.$$

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Now we just need to solve

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Step 1: Solve $\mathbf{L}\mathbf{y} = \mathbf{P}\mathbf{b}$ (using augmented matrix notation)

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We begin by creating a **more symmetric version of the basic LU factorization** for an arbitrary nonsingular $n \times n$ matrix A .



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Cholesky (see [BT14]) Factorization

If A is a **symmetric matrix**, then the LU factorization must be symmetric as well, i.e., $L = \tilde{U}^T$, so that

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Moreover, **if the entries of D are all positive** (so that we can take square roots), then we can **split $D = \sqrt{D}\sqrt{D}$** with

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This results in the **Cholesky factorization** of A

$$A = R^T R, \quad \text{with} \quad R = \sqrt{D}\tilde{U},$$

where R is **upper-triangular**.



Definition

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Theorem

A matrix A is positive definite if and only if it has a unique Cholesky factorization $A = R^T R$ with R an upper-triangular matrix with positive diagonal entries



Proof.

The implication

$$A \text{ positive definite} \implies A = R^T R$$

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Uniqueness follows from the **uniqueness of the LU factorization**. □

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